

MAC 2313-0001
Xiping Zhang
Test 1
09/15/2016

Print Name XP
Signature X P

INSTRUCTIONS:

- Write answer in the paper provided.
- Clearly show all work and circle/box answer.
- \mathbb{R} denotes the real line.
- \mathbb{R}^3 denotes the three dimensional real space.

Δ : fundamental problems
 \square : challenge problems

KEEP CALM AND DO SOME CALCULUS !

1.(20pts). 'Trick or Treat'

Determine whether the statement is true or false. If it is true, say so; if it is false, explain why or give an example that disproves the statement.

- Δ (1) (5pts) Any three points P, Q, R in \mathbb{R}^3 are coplanar.
 \square (2) (5pts) For any vectors \vec{u} and \vec{v} , $|\vec{u} + \vec{v}| = |\vec{u}| + |\vec{v}|$.
 Δ (3) (5pts) If $r(\vec{t})$ is a differentiable function, then it is continuous.
 Δ (4) (5pts) $\vec{u} \perp \vec{v}$ if and only if $\vec{u} \times \vec{v} = 0$.

2.(30pts). Let $\vec{a} = \vec{i} + 2\vec{j} - 2\vec{k}$, $\vec{b} = 3\vec{i} - 2\vec{j} + \vec{k}$, $\vec{c} = \vec{j} - 2\vec{k}$.

- Δ (1) (5pts) Find $|\vec{b}|$.
 Δ (2) (5pts) Find the angle between \vec{a} and \vec{c} .
 Δ (3) (5pts) Find the projection of \vec{a} on \vec{c} .
 Δ (4) (5pts) Find $\vec{b} \times \vec{c}$.
 Δ (5) (5pts) Find the area of the parallelogram generated by \vec{b} and \vec{c} .
 Δ (6) (5pts) Find the volume of the parallelepiped generated by \vec{a}, \vec{b} and \vec{c} .

Δ 3.(10pts). Find the distance between origin to the plane $3x + 2y - z = 5$.

4.(15pts). The line L_1 is perpendicular to the plane $x - y + 2z = 2016$ and passes through origin. The line L_2 is cut by two planes $x + y + z = 3$ and $x - y + z = 1$.

- Δ (1) (10 pts) Write down the equations of L_1 and L_2 .
 \square (2) (5 pts) Describe the relative position of L_1 and L_2 and explain why. Are they parallel, intersect, or skew lines ?

KEEP CALM AND DO SOME CALCULUS !

Δ 5.(10pts). $\vec{r}(t) = \langle \cos t, \sin t, t \rangle$ is a smooth space curve. Find the equation of the tangent line to the curve at $(0, 1, \pi/2)$.

Δ 6.(10pts). Find the equation of the plane that passes through $(1, 2, 3)$ and contains the x -axis.

\square 7.(10pts). Prove the following statement:

For any vector \vec{u} , if we denote α to be the angle between \vec{u} and \vec{i} , β to be the angle between \vec{u} and \vec{j} , and γ to be the angle between \vec{u} and \vec{k} , then we have:

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1.$$

Here $\vec{i}, \vec{j}, \vec{k}$ are coordinate vectors.

(Hint: Set $\vec{u} = \langle a, b, c \rangle$, then express those cosine's using a, b, c)



1. True or False

- ① True. Any three pts generate a plane.
- ② False. Consider $\vec{u} = -2\vec{v}$. $|\vec{u} + \vec{v}| = |\vec{v}|$, but $|\vec{u}| + |\vec{v}| = 3|\vec{v}|$
- ③ True $\vec{u} \perp \vec{v} \text{ iff } \vec{u} \cdot \vec{v} = 0$, not $\vec{u} \times \vec{v}$.
- ④ False \hookrightarrow

$$2. \text{① } |\vec{b}| = \sqrt{3^2 + (-2)^2 + 1^2} = \sqrt{9+1+4} = \sqrt{14}$$

② Denote the angle by α . the angle between \vec{a} & \vec{c} .

$$\cos \alpha = \frac{\vec{a} \cdot \vec{c}}{|\vec{a}| |\vec{c}|} = \frac{\langle 1, 2, -2 \rangle \cdot \langle 0, 1, -2 \rangle}{\sqrt{1^2 + 2^2 + (-2)^2} \cdot \sqrt{1^2 + (-2)^2}} = \frac{2+4}{\sqrt{9} \cdot \sqrt{5}} = \frac{6}{3\sqrt{5}} = \frac{2}{\sqrt{5}}.$$

$$\alpha = \arccos \frac{2}{\sqrt{5}}.$$

$$\text{③ length of the projection: } |\vec{u}| \cdot \cos \alpha = 3 \cdot \frac{2}{\sqrt{5}} = \frac{6}{\sqrt{5}}.$$

$$\text{direction vector} = \text{unit vector of } \vec{c} = \frac{\vec{c}}{|\vec{c}|} = \frac{\langle 0, 1, -2 \rangle}{\sqrt{5}}$$

$$\text{Projection vector is: } \frac{6}{\sqrt{5}} \cdot \frac{\langle 0, 1, -2 \rangle}{\sqrt{5}} = \frac{6}{5} \cdot \langle 0, 1, -2 \rangle = \langle 0, \frac{6}{5}, \frac{-12}{5} \rangle.$$

$$\begin{aligned} \text{④ } \vec{b} \times \vec{c} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & -2 & 1 \\ 0 & 1 & -2 \end{vmatrix} = \vec{i} \begin{vmatrix} -2 & 1 \\ 1 & -2 \end{vmatrix} - \vec{j} \begin{vmatrix} 3 & 1 \\ 0 & -2 \end{vmatrix} + \vec{k} \begin{vmatrix} 3 & -2 \\ 0 & 1 \end{vmatrix} \\ &= 3\vec{i} + 6\vec{j} + 3\vec{k} = \langle 3, 6, 3 \rangle \end{aligned}$$

$$\text{⑤ Area} = |\vec{b} \times \vec{c}| = \sqrt{3^2 + 6^2 + 3^2} = 3\sqrt{1^2 + 2^2 + 1^2} = 3\sqrt{6}$$

$$\begin{aligned} \text{⑥ Volume} &= |\vec{u} \cdot (\vec{b} \times \vec{c})| = |\langle 1, 2, -2 \rangle \cdot \langle 3, 6, 3 \rangle| \\ &= |3 + 12 - 6| = 9. \end{aligned}$$



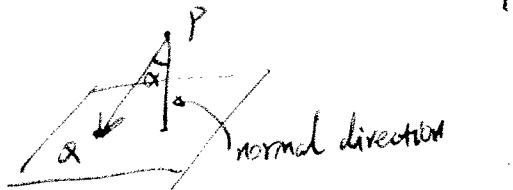
3. $P = \text{origin} = (0, 0, 0)$

Pick any pt Q on the plane. (set $z=0$, find a solution for x, y)

$$(1, 1, 0)$$

$$\vec{PQ} = \langle 1, 1, 0 \rangle, \quad \vec{n} = \text{normal vector of the plane} = \langle 3, 2, -1 \rangle$$

$$\text{distance} = |\vec{PQ}| \cdot \cos\alpha = \frac{\vec{PQ} \cdot \vec{n}}{|\vec{n}|} = \frac{\langle 1, 1, 0 \rangle \cdot \langle 3, 2, -1 \rangle}{\sqrt{3^2 + 2^2 + (-1)^2}} = \frac{5}{\sqrt{14}}$$



4. 1) Equation of L_1 : $\begin{cases} \text{pt: } (0, 0, 0) \\ \text{direction: } \langle 1, 1, 2 \rangle \end{cases} \Rightarrow L_1: \langle 0+t, 0-t, 0+2t \rangle = \langle t, -t, 2t \rangle$

② equation of L_2 : $\begin{cases} x+y+z=3 \\ x-y+z=1 \end{cases}$ set $z=t$ be the free parameter $\begin{cases} x+y=3-t \\ x-y=1-t \end{cases}$

$$\Rightarrow \begin{cases} x=2-t \\ y=1-t \end{cases} \Rightarrow L_2: \begin{cases} x=2-t \\ y=1-t \\ z=t \end{cases} = \langle 2-t, 1-t, t \rangle$$

2) ① L_1 is Not parallel to L_2 because direction vectors of them are Not multiple of each other. ($\langle 1, 1, 2 \rangle$ and $\langle -1, 0, 1 \rangle$)

② $L_1: \langle t, -t, 2t \rangle$

$L_2: \langle 2-s, 1-s \rangle$

Math Rocks!

③ Hence they are skew lines

$$\begin{cases} t=2-s \\ -t=1-s \\ 2t=s \end{cases} \Rightarrow \text{No solution.} \therefore \text{they do Not intersect.}$$

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Answer Sheet

5. $\vec{r}(t) = \langle \cos t, \sin t, t \rangle$.

$\vec{r}'(t) = \langle -\sin t, \cos t, 1 \rangle$

Pt is $(0, 1, \frac{\pi}{2})$, Need to find what t value

$$\vec{r}(t) \begin{cases} \cos t = 0 \\ \sin t = 1 \\ t = \frac{\pi}{2} \end{cases} \Rightarrow t = \frac{\pi}{2}.$$

so the tangent line has direction:

$$\vec{r}'(\frac{\pi}{2}) = \langle -1, 0, 1 \rangle$$

$$\text{equation: } \langle 0-t, 1+ot, \frac{\pi}{2}+1t \rangle \\ = \langle -t, 1, \frac{\pi}{2}+t \rangle.$$

6. equation of a plane: need a pt & normal vector.

to get normal vector: need two vectors on the plane, then cross product.

first vector: like in the plane: x-axis. = $\langle 1, 0, 0 \rangle \Rightarrow \vec{u} = \langle 1, 0, 0 \rangle$

second vector: try two other pts: P(1, 2, 3) and any pt on the line. (1, 0, 0).

$$\text{normal vector: } \vec{PQ} \times \vec{PR} = \langle 1, 0, 0 \rangle \times \langle 0, -2, -3 \rangle = \begin{vmatrix} i & j & k \\ 1 & 0 & 0 \\ 0 & -2 & -3 \end{vmatrix} = -(3j + 2k) = 3j - 2k$$

$$\text{equation: } 0(x-1) + 3(y-2) + (-2)(z-3) = 0$$

$$3(y-2) - 2(z-3) = 0.$$

7. $\cos \alpha = \frac{\vec{u} \cdot \vec{i}}{|\vec{u}| \cdot |\vec{i}|} = \frac{\langle a, b, c \rangle \cdot \langle 1, 0, 0 \rangle}{\sqrt{a^2+b^2+c^2} \cdot 1} = \frac{a}{\sqrt{a^2+b^2+c^2}}$

$$\cos \beta = \frac{\vec{u} \cdot \vec{j}}{|\vec{u}| \cdot |\vec{j}|} = \frac{b}{\sqrt{a^2+b^2+c^2}} \quad \cos \gamma = \frac{\vec{u} \cdot \vec{k}}{|\vec{u}| \cdot |\vec{k}|} = \frac{c}{\sqrt{a^2+b^2+c^2}}$$

$$\text{so } \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = \frac{a^2}{a^2+b^2+c^2} + \frac{b^2}{a^2+b^2+c^2} + \frac{c^2}{a^2+b^2+c^2} = 1.$$

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