## Example 1:

Mark each of the following questions "true" or "false." Throughout, let  $\mathbf{v}_1, \ldots, \mathbf{v}_p$  be vectors in a nonzero subspace H of  $\mathbb{R}^n$  and let  $S = {\mathbf{v}_1, \ldots, \mathbf{v}_p}$ . Justify your claim.

(a) The set of all linear combinations of  $\mathbf{v}_1, \ldots, \mathbf{v}_p$  is a subspace of  $\mathbb{R}^n$ .

**True.** For justification, you should let  $V = \text{span}\{S\}$ , let **u** and **v** be vectors in V, and let  $c, d \in \mathbb{R}$  be scalars, and verify the three subspace axioms directly (we did this on the first day of defining subspaces).

(b) If  $\{\mathbf{v}_1, \ldots, \mathbf{v}_{p-1}\}$  spans H, then S spans H.

**True.** Adding a vector to a spanning set doesn't change its span-ness. Or, symbolically, if  $\{\mathbf{v}_1, \ldots, \mathbf{v}_{p-1}\}$  spans H, then every vector  $\mathbf{h} \in H$  can be written as

$$\mathbf{h} = c_1 \mathbf{v}_1 + \dots + c_{p-1} \mathbf{v}_{p-1};$$

but then S also spans H, because

$$\mathbf{h} = c_1 \mathbf{v}_1 + \dots + c_{p-1} \mathbf{v}_{p-1} + 0 \mathbf{v}_p$$

is a linear combo of vectors in S as well.

(c) If  $\{\mathbf{v}_1, \ldots, \mathbf{v}_{p-1}\}$  is linearly independent, then so is S.

**False.** This isn't necessarily true, as the vector  $\mathbf{v}_p$  may be a linear combination of the vectors  $\mathbf{v}_1, \ldots, \mathbf{v}_{p-1}$ .

(d) If S is linearly independent, then S is a basis for H.

**False.** We aren't told that the vectors in S span H, only that they're in H.

(e) If span $\{S\} = H$ , then some subset of S is a basis for H.

**True.** This follows from the "spanning set theorem," or from the observation that: If  $H = \text{span}\{S\}$ , then removing any linearly independent vectors from S will leave a collection which *also* spans H (and is linearly independent!).

(f) If dim H = p and span $\{S\} = H$ , then S cannot be linearly dependent.

**True.** If dim H = p and H is spanned by a collection of p vectors (namely, S), then that collection must be a basis for H.

This can be argued directly, however: If  $\operatorname{span}\{S\} = H$  and one vector in S (say, for example,  $\mathbf{v}_p$ ) is linearly dependent, then it would follow that  $\operatorname{span}\{\mathbf{v}_1, \ldots, \mathbf{v}_{p-1}\}$  (with  $\mathbf{v}_p$  removed) also spans H. However, dim H = p means that no collection with fewer than p vectors can span H, and so the result follows.

(g) A plane in  $\mathbb{R}^3$  is a two-dimensional subspace.

False. The plane must contain the origin to be a subspace.

Note: This is true if the plane goes through the origin.

(h) Row operations on a matrix A can change the linear dependence relations among the rows of A.

**False.** If A is r.e. to B, then row(A) = row(B), i.e. the linear dependence relations among rows are preserved.

(i) Row operations on a matrix can change the null space.

False. If A is r.e. to B, then Ax = 0 if and only if Bx = 0, i.e. the null space relations among rows are preserved.

(j) The rank of a matrix equals the number of nonzero rows.

**False.** As a counterexample, consider  $\begin{pmatrix} 1 & 2 \\ 1 & 2 \end{pmatrix}$ . Then there are **two** nonzero rows, but rank(A) = 1.

Note: This is true if your matrix is in RREF.

(k) If an  $m \times n$  matrix A is row equivalent to an echelon matrix U and if U has k nonzero rows, then the dimension of the solution space of  $A\mathbf{x} = \mathbf{0}$  is m - k.

**False.** If U is  $m \times n$ , in RREF, and has k nonzero rows, then rank(U) = k (by part (j)). By the "rank-nullity theorem," it follows that nullity(U) = n - rank(U) = n - k, i.e. the dimension of the solution space of  $U\mathbf{x} = \mathbf{0}$  is n - k.

Now, by (i), A being r.e. to U means all this data *also* holds for A. Hence, the dimension of the solution space of  $A\mathbf{x} = \mathbf{0}$  is n - k, not m - k.

(1) If B is obtained from A by elementary row operations, then rank(B) = rank(A).

True. See (f).

(m) The nonzero rows of a matrix A form a basis for row(A).

**False.** See (j).

(n) If matrices A and B have the same RREF, then row(A) = row(B). True. See (f). (o) If H is a subspace of  $\mathbb{R}^3$ , then there is a  $3 \times 3$  matrix A such that  $H = \operatorname{col}(\mathsf{A})$ .

True. You can actually construct it.

Suppose *H* is a subspace of  $\mathbb{R}^3$  with dim H = k for  $0 \le k \le 3$ . That means that there is a basis  $\mathcal{B} = {\mathbf{b}_1, \ldots, \mathbf{b}_k}$  for *H* consisting of *k* 3-component vectors.

To build your matrix, write down  $\mathbf{b}_1, \ldots, \mathbf{b}_k$  as columns, and for the remaining 3 - k columns, write down any scalar multiple (linear combo, etc.) of the k columns you just wrote. If you call this matrix A, then A will be  $3 \times 3$  and will have  $\operatorname{col}(A) = \operatorname{span}\{\mathbf{b}_1, \ldots, \mathbf{b}_k\} = H$ .

See below for an explicit example of this.

(p) If A is  $m \times n$  and rank(A) = m, then the linear transformation  $\mathbf{x} \mapsto A\mathbf{x}$  is one-to-one.

False. This characterizes being *onto*, not one-to-one.

If A is  $m \times n$ , then T :  $\mathbf{x} \mapsto A\mathbf{x}$  goes from  $\mathbb{R}^n$  to  $\mathbb{R}^m$ . If

 $\operatorname{rank}(\mathsf{A}) = \operatorname{dim}(\operatorname{col}(\mathsf{A})) = \operatorname{dim}(\operatorname{range}(\mathsf{T})) = m,$ 

then the range of T is an *m*-dimensional subspace of  $\mathbb{R}^m$ . The only such subspace is  $\mathbb{R}^m$  itself, so the range must equal the codomain and hence T is onto.

To be one-to-one, the right characterization is: nullity(A) = 0 and/or rank(A) = n. These are equivalent (by the rank-nullity theorem) and say that the equation  $A\mathbf{x} = \mathbf{0}$  has *only* the trivial solution, i.e. that T is one-to-one.

(q) If A is  $m \times n$  and the linear transformation  $\mathbf{x} \mapsto A\mathbf{x}$  is onto, then rank(A) = m.

**True.** See (p) and note that the argument is the same: If  $T : \mathbf{x} \mapsto A\mathbf{x}$  is onto for A an  $m \times n$  matrix, then  $T : \mathbb{R}^n \to \mathbb{R}^m$ , range(T) =  $\mathbb{R}^m$  (because onto), and

 $\operatorname{rank}(\mathsf{A}) = \operatorname{dim}(\operatorname{col}(\mathsf{A})) = \operatorname{dim}(\operatorname{range}(\mathsf{T})) = \operatorname{dim}(\mathbb{R}^m) = m.$ 

As an explicit example of (o):

Let *H* be the plane in  $\mathbb{R}^3$  spanned by  $\mathbf{u} = \begin{pmatrix} 1 & 2 & 3 \end{pmatrix}^\mathsf{T}$  and  $\mathbf{v} = \begin{pmatrix} 0 & 1 & 4 \end{pmatrix}^\mathsf{T}$ . Then the 3 × 3 matrix  $\mathsf{A} = \begin{pmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 3 & 4 & 0 \end{pmatrix}$  has  $\operatorname{col}(\mathsf{A}) = \operatorname{span}\{\mathbf{u}, \mathbf{v}\} = H$ . So too do the matrices

$$\begin{pmatrix} 1 & 0 & 1 \\ 2 & 1 & 2 \\ 3 & 4 & 3 \end{pmatrix}, \quad \begin{pmatrix} 1 & 0 & 0 \\ 2 & 1 & 1 \\ 3 & 4 & 4 \end{pmatrix}, \quad \begin{pmatrix} 1 & 0 & 2 \\ 2 & 1 & 4 \\ 3 & 4 & 6 \end{pmatrix},$$

etc. (as column 3 is equal to column 1, column 2, and two times column 1 in these examples).

4. (a) A change-of-coordinates matrix is always invertible.

**True.** Any change of coordinates is linear and one-to-one (see problems 23–26 in §4.4), which makes the canonical matrix associated to the transformation invertible by the invertible matrix theorem.

This can also be argued as follows:

- For any basis  $\mathcal{B}$ ,  $A_{\mathcal{B}}$  is invertible. This is because its columns are basis vectors and are hence linearly independent.
- Because  $A_{\mathcal{B}}^{-1}$  exists for any basis  $\mathcal{B}$ ,  $A_{\mathcal{B}}^{-1}$  is also <u>invertible</u> for any such  $\mathcal{B}$  (because, as we've learned before,  $(M^{-1})^{-1} = M$  for all invertible matrices M).
- Given the above, for any two bases  $\mathcal{B}$ ,  $\mathcal{C}$ , each of the matrices  $A_{\mathcal{B}}$ ,  $A_{\mathcal{C}}$ ,  $A_{\mathcal{B}}^{-1}$ , and  $A_{\mathcal{C}}^{-1}$  exist and are invertible.
- Now, any change of basis (from B to C, for example) can be represented via a matrix of the form  $A_{\mathcal{B}\to\mathcal{C}}$ .
- From class, we've seen that  $A_{\mathcal{B}\to\mathcal{C}} = A_{\mathcal{C}}^{-1}A_{\mathcal{B}}$  for all bases  $\mathcal{B}$  and  $\mathcal{C}$ .
- We've also seen that if M and N are any two invertible matrices, the product MN is invertible with inverse  $(MN)^{-1} = N^{-1}M^{-1}$ .

• Thus,  $A_{\mathcal{B}\to\mathcal{C}}$  is invertible and its inverse has the form  $A_{\mathcal{B}\to\mathcal{C}}^{-1} = \left(A_{\mathcal{C}}^{-1}A_{\mathcal{B}}\right)^{-1} = A_{\mathcal{B}}^{-1}A_{\mathcal{C}}$ , aka  $A_{\mathcal{C}\to\mathcal{B}}$ .

(b) If  $\mathcal{B} = {\mathbf{b}_1, \ldots, \mathbf{b}_n}$  and  $\mathcal{C} = {\mathbf{c}_1, \ldots, \mathbf{c}_n}$  are two bases for a vector space V, then the *j*th column of the change-of-coordinates matrix  $A_{\mathcal{B}\to\mathcal{C}}$  is the coordinate vector  $[\mathbf{c}_j]_{\mathcal{B}}$ .

**False.** By definition,  $A_{\mathcal{B}\to\mathcal{C}} = ([\mathbf{b}_1]_{\mathcal{C}} | \cdots | [\mathbf{b}_n]_{\mathcal{C}})$  for any bases  $\mathcal{B}$  and  $\mathcal{C}$  as given. Hence, the *j*th column is the coordinate vector  $[\mathbf{b}_j]_{\mathcal{C}}$ .

(c) If  $\mathbf{x} \in V$  and  $\mathcal{B}$  is a basis of V with n vectors, then the  $\mathcal{B}$ -coordinate vector of  $\mathbf{x}$  (aka  $[\mathbf{x}]_{\mathcal{B}}$ ) is in  $(\mathbb{R}^n, \text{std})$ .

**True.** The map  $\mathbf{x} \mapsto [\mathbf{x}]_{\mathcal{B}}$  is given by multiplying by  $A_{\mathcal{B}}$ , a matrix which sends  $(V, \mathcal{B})$  (and/or  $(\mathbb{R}^n, \mathcal{B})$  if you don't like vector spaces) to  $(\mathbb{R}^n, \text{std})$ .

(d) The coordinate change matrix  $A_{\mathcal{B}}$  satisfies  $[\mathbf{x}]_{\mathcal{B}} = A_{\mathcal{B}}\mathbf{x}$  for  $\mathbf{x} \in V$ .

**False.**  $\mathbf{x} = \mathsf{A}_{\mathcal{B}}[\mathbf{x}]_{\mathcal{B}}$  and  $[\mathbf{x}]_{\mathcal{B}} = \mathsf{A}_{\mathcal{B}}^{-1}\mathbf{x}$ .

(e) If  $\mathcal{B} = \text{std}$  is the standard basis for  $\mathbb{R}^n$ , then the  $\mathcal{B}$ -coordinate vector of  $\mathbf{x} \in \mathbb{R}^n$  is  $\mathbf{x}$  itself.

**True.** If  $\mathbf{x} = \begin{pmatrix} x_1 & \cdots & x_n \end{pmatrix}^{\mathsf{T}}$ , then  $\mathbf{x} = x_1 \mathbf{e}_1 + \cdots + x_n \mathbf{e}_n$ , where std =  $\{\mathbf{e}_1, \dots, \mathbf{e}_n\}$ . Now if  $\mathcal{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  equals std, then  $\mathbf{b}_1 = \mathbf{e}_1, \dots, \mathbf{b}_n = \mathbf{e}_n$ , i.e.  $[\mathbf{x}]_{\mathcal{B}} = x_1 \mathbf{b}_1 + \cdots + x_n \mathbf{b}_n = x_1 \mathbf{e}_1 + \cdots + x_n \mathbf{e}_n = \mathbf{x}_n$ 

(f) In some situations, a plane in  $\mathbb{R}^3$  can be "isomorphic" to  $\mathbb{R}^2$ .

**Hint**: Two vector spaces V and W are *isomorphic* if there is a one-to-one linear transformation  $T: V \to W$ .

**True**. If P is a plane through the origin in  $\mathbb{R}^3$ , then P is isomorphic to  $\mathbb{R}^2$ . It suffices to provide a map  $T: P \to \mathbb{R}^2$  which is linear and one-to-one.

Clearly, P is a 2-dimensional subspace of  $\mathbb{R}^3$  and hence is equal to the span of two linearly independent vectors  $\mathbf{u} = \begin{pmatrix} u_1 & u_2 & u_3 \end{pmatrix}^{\mathsf{T}}$  and  $\mathbf{v} = \begin{pmatrix} v_1 & v_2 & v_3 \end{pmatrix}^{\mathsf{T}}$  in  $\mathbb{R}^3$ . Let  $\mathcal{B} = \{\mathbf{u}, \mathbf{v}\}$  denote the basis for P. and consider the map T having canonical matrix

$$\mathsf{A} = \begin{pmatrix} \mathbf{u} \mid \mathbf{v} \end{pmatrix} = \begin{pmatrix} u_1 & v_1 \\ u_2 & v_2 \\ u_3 & v_3 \end{pmatrix}.$$

Clearly, T is linear (it has a canonical matrix) and one-to-one (its columns are linearly independent); moreover, T sends ( $\mathbb{R}^2$ , std) to ( $P, \mathcal{B}$ ), as

$$\mathsf{A}\begin{pmatrix}1\\0\end{pmatrix} = \begin{pmatrix}u_1 & v_1\\u_2 & v_2\\u_3 & v_3\end{pmatrix}\begin{pmatrix}1\\0\end{pmatrix} = \begin{pmatrix}u_1\\u_2\\u_3\end{pmatrix} = \mathbf{u} \quad \text{and} \quad \mathsf{A}\begin{pmatrix}0\\1\end{pmatrix} = \begin{pmatrix}u_1 & v_1\\u_2 & v_2\\u_3 & v_3\end{pmatrix}\begin{pmatrix}0\\1\end{pmatrix} = \begin{pmatrix}v_1\\v_2\\v_3\end{pmatrix} = \mathbf{v}.$$

Hence, T is an isomorphism between  $\mathbb{R}^2$  and P.

See below for more commentary on this.

(g) The columns of the matrix  $A_{\mathcal{B}\to\mathcal{C}}$  are  $\mathcal{B}$ -coordinate vectors of the vectors in  $\mathcal{C}$ .

False. See (b) above.

(h) If  $V = \mathbb{R}^n$  and  $\mathcal{C} = \text{std}$ , then  $\mathsf{A}_{\mathcal{B} \to \mathcal{C}} = \mathsf{A}_{\mathcal{B}}$ .

**True**. We showed this in class, but it can also be shown via multiplication: If C = std, then  $A_C = I_n$  (see (e) and/or parts of (f)). This means that  $A_{\mathcal{B}\to \mathcal{C}} = A_C^{-1}A_{\mathcal{B}} = I_nA_{\mathcal{B}} = A_{\mathcal{B}}$ .

(i) The columns of the matrix  $A_{\mathcal{B}\to\mathcal{C}}$  are linearly independent.

True. We know this because of the invertible matrix theorem!

In particular, we know that  $A_{\mathcal{B}\to\mathcal{C}}^{-1}$  exists. This means that  $A_{\mathcal{B}\to\mathcal{C}}$  must be square and must satisfy all of the "...is invertible..." criteria from the invertible matrix theorem. One such example? Having linearly independent columns!

(j) If  $V = \mathbb{R}^2$ ,  $\mathcal{B} = \{\mathbf{b}_1, \mathbf{b}_2\}$ , and  $\mathcal{C} = \{\mathbf{c}_1, \mathbf{c}_2\}$ , then row reduction of the augmented matrix  $\begin{pmatrix} \mathbf{b}_1 & \mathbf{b}_2 & \mathbf{c}_1 & \mathbf{c}_2 \end{pmatrix}$ to  $\begin{pmatrix} I_2 & \mathsf{P} \end{pmatrix}$  produces a matrix  $\mathsf{P}$  which satisfies  $[\mathbf{x}]_{\mathcal{B}} = \mathsf{P}[\mathbf{x}]_{\mathcal{C}}$  for all  $\mathbf{x} \in V$ .

**True.** The indicated row reduction yields the matrix  $A_{\mathcal{C}\to\mathcal{B}}$  (make sure you understand why!), and from class, we know that  $[\mathbf{x}]_{\mathcal{B}} = A_{\mathcal{C}\to\mathcal{B}}[\mathbf{x}]_{\mathcal{C}}$  for all  $\mathbf{x} \in V$ .

Here is a little more commentary on isomorphisms per (f):

In general, you should think of the word "isomorphic" as meaning "the same as": Two spaces V and W are *isomorphic* (and/or there is an *isomorphism* between V and W) if and only if V is "the same as" W in some appropriate sense.

For this aside, let V be an n-dimensional vector space and let H be a d-dimensional subspace of V. Clearly, H has a basis of the form  $\mathcal{B} = {\mathbf{b}_1, \ldots, \mathbf{b}_d}$  consisting of d vectors (from V and thus having n components) and satisfying  $H = \text{span}{\mathcal{B}}$ . The goal of this aside is to show that there exists an isomorphism (an injective linear map) T between H and  $\mathbb{R}^d$  given by the same methods used in (f).

Here's how you can build it explicitly:

- First, construct the  $n \times d$  matrix M having  $\mathbf{b}_1, \ldots, \mathbf{b}_d$  as columns;
- Next, let T be the transformation with canonical matrix M:  $T(\mathbf{x}) = M\mathbf{x}$ ;
- Finally, observe that (i) T is <u>always</u> a linear transformation, (ii) T is <u>always</u> one-to-one (because the columns of M are basis vectors and hence are linearly independent), and (iii) T always maps the standard basis vectors  $\mathbf{e}_1, \ldots, \mathbf{e}_d$  of  $\mathbb{R}^d$  to the basis  $\mathbf{b}_1, \ldots, \mathbf{b}_d$  of H!

Hence, you automatically have an isomorphism T between H and  $\mathbb{R}^d$  without doing any work!

Note, however, that nothing fancy is happening here: The matrix M we construct is *really* just a "change of coordinates" between H and  $\mathbb{R}^d$ , and as we saw in class, changing coordinates is the prototypical example of a linear map that really keeps a space the same!

So remember:

• What was our old mantra?

Always replace "d-dimensional subspace" with " $\mathbb{R}^{d}$ "!

• Why did that work?

Because the "change of coordinates" transformation is an isomorphism between  $\mathbb{R}^d$  and every *d*-dimensional subspace of every vector space!

• What does that mean?

Every d-dimensional vector space / subspace is "exactly the same"!<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>If d is finite; otherwise,....