

# Formulas

## Vectors and Related

Throughout, let  $\mathbf{u} = \langle u_1, u_2, u_3 \rangle$ ,  $\mathbf{v} = \langle v_1, v_2, v_3 \rangle$ , and  $\mathbf{w} = \langle w_1, w_2, w_3 \rangle$  be arbitrary vectors in  $\mathbb{R}^3$  and let  $c$  be a (real) scalar.

$$\mathbf{u} \pm \mathbf{v} = \langle u_1 \pm v_1, u_2 \pm v_2, u_3 \pm v_3 \rangle$$

$$c\mathbf{u} = \langle cu_1, cu_2, cu_3 \rangle$$

$$|\mathbf{u}| = \sqrt{u_1^2 + u_2^2 + u_3^2}$$

$$\mathbf{u} \cdot \mathbf{v} = u_1v_1 + u_2v_2 + u_3v_3$$

$$\theta = \cos^{-1} \left( \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}| |\mathbf{v}|} \right), \text{ where } \theta \text{ is the angle between } \mathbf{u} \text{ and } \mathbf{v}$$

$$\text{proj}_{\mathbf{u}} \mathbf{v} = (|\mathbf{v}| \cos \theta) (\text{unit vector in the direction of } \mathbf{u})$$

$$= \left( \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}|} \right) \frac{\mathbf{u}}{|\mathbf{u}|}$$

$$= \left( \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}|^2} \right) \mathbf{u}$$

$$\text{comp}_{\mathbf{u}} \mathbf{v} = |\text{proj}_{\mathbf{u}} \mathbf{v}|$$

$$= \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}|}$$

$$\mathbf{u} \times \mathbf{v} = \det \begin{pmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{pmatrix}$$

$$= \mathbf{i} \det \begin{pmatrix} u_2 & u_3 \\ v_2 & v_3 \end{pmatrix} - \mathbf{j} \det \begin{pmatrix} u_1 & u_3 \\ v_1 & v_3 \end{pmatrix} + \mathbf{k} \det \begin{pmatrix} u_1 & u_2 \\ v_1 & v_2 \end{pmatrix}$$

$$= \mathbf{i}(u_2v_3 - u_3v_2) - \mathbf{j}(u_1v_3 - u_3v_1) + \mathbf{k}(u_1v_2 - u_2v_1)$$

$$\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = \det \begin{pmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{pmatrix}$$

## Lines and Planes

Here, let  $P_0(x_0, y_0, z_0)$  be a point in  $\mathbb{R}^3$ , let  $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$  be a position vector for  $P_0$  (in  $\mathbb{R}^3$ ), and let  $\mathbf{v} = \langle a, b, c \rangle$  be a vector in  $\mathbb{R}^3$ . We write the components of the ubiquitous vector  $\mathbf{r}$  as  $\mathbf{r} = \langle x, y, z \rangle$ .

Line  $L$  through  $P_0$  and in the same direction as  $\mathbf{v}$ :

$$\begin{aligned} & \mathbf{r} = \mathbf{r}_0 + t\mathbf{v} && \text{(vector equation of } L) \\ \text{(components of } \mathbf{r}_0 \text{ and } \mathbf{v}) \implies & \mathbf{r} = \langle x_0, y_0, z_0 \rangle + t\langle a, b, c \rangle \\ \text{(vector addition)} \implies & \mathbf{r} = \langle x_0 + ta, y_0 + tb, z_0 + tc \rangle \\ \text{(components of } \mathbf{r}) \implies & \langle x, y, z \rangle = \langle x_0 + ta, y_0 + tb, z_0 + tc \rangle \end{aligned}$$

By vector equality, we get the parametric equations for  $L$ :

$$\langle x, y, z \rangle = \langle x_0 + ta, y_0 + tb, z_0 + tc \rangle \iff \boxed{x = x_0 + ta, \quad y = y_0 + tb, \quad z = z_0 + tc};$$

to help remember this, the in-words summary is **point plus vector  $t$** . By solving the parametric equations for  $t$ , we get the symmetric equations for  $L$ :

$$t = \boxed{\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}}$$

Plane  $\mathcal{P}$  through  $P_0$  and orthogonal to  $\mathbf{v}$ :

$$\begin{aligned} & \mathbf{v} \cdot (\mathbf{r} - \mathbf{r}_0) = 0 && \text{(vector equation of } \mathcal{P}) \\ \text{(components of the vectors)} \implies & \langle a, b, c \rangle \cdot (\langle x, y, z \rangle - \langle x_0, y_0, z_0 \rangle) = 0 \\ \text{(vector subtraction)} \implies & \langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0 \\ \text{(dot product)} \implies & a(x - x_0) + b(y - y_0) + c(z - z_0) = 0 && \text{(scalar equation of } \mathcal{P}) \end{aligned}$$

You can also expand the last equation out to get a linear equation for  $\mathcal{P}$ :

$$\boxed{ax + by + cz + d = 0 \text{ where } d = -ax_0 - by_0 - cz_0}$$

## Vector Functions

Now, we consider a vector function  $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ . Recall that the arc length of  $\mathbf{r}$  on the interval  $t = a$  to  $t = b$  is

$$L = \int_a^b |\mathbf{r}'(t)| dt = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

Replacing the upper limit with  $t$  and letting it vary on the interval  $[a, b]$  yields the arc length function

$$s(t) = \int_a^t |\mathbf{r}'(u)| du = \int_a^t \sqrt{\left(\frac{dx}{du}\right)^2 + \left(\frac{dy}{du}\right)^2 + \left(\frac{dz}{du}\right)^2} du$$

In addition, if we let  $\mathbf{T}$ ,  $\mathbf{N}$ ,  $\mathbf{B}$ , and  $\kappa$  denote the unit tangent vector, the unit normal vector, the binormal vector, and the curvature of (the space curve determined by)  $\mathbf{r}(t)$ , then

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|} \quad \mathbf{N}(t) = \frac{\mathbf{T}'(t)}{|\mathbf{T}'(t)|} \quad \mathbf{B}(t) = \mathbf{T}(t) \times \mathbf{N}(t)$$

$$\kappa = \left| \frac{d\mathbf{T}}{ds} \right| = \frac{|\mathbf{T}'(t)|}{|\mathbf{r}'(t)|} = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3}.$$

## Motion in Space

If we assume that a particle's position in space is specified by  $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ , then we have that the particle's velocity  $\mathbf{v}(t)$  and acceleration  $\mathbf{a}(t)$  are the first and second derivatives of  $\mathbf{r}$ , respectively:

$$\mathbf{v}(t) = \mathbf{r}'(t) \quad \text{and} \quad \mathbf{a}(t) = \mathbf{r}''(t).$$

Also, the speed  $v(t)$  (note that this *isn't* a vector) of the particle is the magnitude of its velocity:

$$v = |\mathbf{v}(t)| = |\mathbf{r}'(t)|.$$

As we saw in class, we want to write  $\mathbf{a} = a_T \mathbf{T} + a_N \mathbf{N}$  where  $a_T$  and  $a_N$  are the tangential component of  $\mathbf{a}$  and the normal component of  $\mathbf{a}$ , respectively. This gives us the following formulas:

$$a_T = \frac{\mathbf{r}'(t) \cdot \mathbf{r}''(t)}{|\mathbf{r}'(t)|} \quad \text{and} \quad a_N = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|}.$$